

## The Depths

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### Shot List

Scene 1.- INT. Ray Apt - Int. Lighting 35 mins; Steadicam balance: 20 mins; Should rig 5 mins; Slider 15 mins = 75 mins. (Plus new lighting set up when changing angles and framing)

1. Long Take fire escapes - Framing Thirds - Steadicam back to show Mickey & Ray at table.
2. Slider Ray CU on slider.
3. Slider Mickey CU on slider.
4. Slider In to Mickey CU and pull out as he stops typing. (Movement and pull focus)
5. MS of Ray on computer and Mickey in BG on slider.
6. CU of just Ray run through. (Shoulder rig set up)
7. MS Mickey as he walks around. (Fluid movements)
- 8 . CU Mickey
10. CU Knocking “Police Shot”.
11. Insert CU of TV not working.
12. Ray typing at various speeds, CU.
13. Ray shuts laptop/ CU.

\*Relighting will be required for CU shots.

Scene 2. Int. BAR - Lighting 20 mins; Slider 15 mins; Shoulder Rig 5 mins = 40 mins.

1. WS shot of Ray/Mickey at bar.
2. Slider right Ray bottom third and Mickey fills space and tilt down to have a two shot. (Slider set up and movement)
3. Tripod MS on Ray single. (Move to sticks and framing.)
4. “ “ Mickey single.

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5. WS Mickey covers a third and Ray exits out the frame.
6. Mickey orders drink MS.
7. Slider and covers Mickey order another Drink. (Back to slider.)
8. Ray walking out. (Reframing.)

\*Relighting will be required for CU shots.

Scene 3. - EXT/INT Hardware - Lighting 20 mins; Slider 15 mins; Steadicam 20 mins; Tripod mins 5 = 60 mins.

1. WS Mickey runs up to hardware store.
2. Mickey walks in and we follow in front. Turn around. (Steadicam step-up and balance)
3. Owner. CU
4. Mickey coverage for dialogue with customer in back.
5. Follow Mickey across aisle as he looks around for drill. We land on final point and waiting for Mickey to catch up. (Walk through and rehearsal will be needed, pull focus)

\*Relighting will be required for CU shots. Also time to mark for pull focus.

Scene 4 Butcher - Lighting 40 mins; tripod 5 mins = 45 mins.

- 1/2. Dutch tilt with a tilt as the knife comes up and goes down.
3. WS of Dialogue.
4. Ray MS .
5. Butcher MS.
6. CU Ray cleaning blood off knife.
7. CU Ray smiles while cleaning / low angle.

\*Camera frame and angles will need time to adjust, possible lighting.

Scene 5 Ext. Hardware - Lighting 10 mins; Steadicam 20; Slider 15 = 45 mins

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1. WS of Mickey coming in.
2. Mickey dialogue (Steadicam)
3. Two shot of Mickey moving towards Ray.
4. MS Ray walking towards Mickey.
5. Two shot, steadicam as they meet stop. Shot of shirt, tilt down as pants fold out. Tilt up for reaction shot of Mickey.

Scene 6. Day Int/Ext. Car - Car rig 30 mins/ Shoulder 10 mins = 40 mins.

1. X
2. MS Mickey lines
3. CU Mickey lines
4. MS Ray lines
5. CU Ray lines
6. Two shot in the car.

\*Car rig will need to be set up for both Mickey and Ray, might take more time. Also Possible lighting might be needed. Depending on available lighting that day.

Scene 7 EXT Office - No location yet. Tripod 5 mins; Steadicam = 25 mins

1. One point perspective, Tripod
2. Steadicam stop with Mickey. Follow and stop Mickey two shot.

Scene 8 INT Office - No location. Lighting unknown, Tripod 5 mins; slider 15 mins = 20 mins.

1. WS of office. (tripod)
2. Low angle of WS Fort.
3. Sliders push in to Fort. Stop on line. (Movement and pull focus.)
4. Two shot of M/R looking distant.

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5. MS Ray slider in and stop on dialogue. (Movement and pull focus)
6. Side profile of Mickey and Ray.

\*Possible lighting changes, and setup changes for slider, more time will be required.

Scene 9 - EXT Parking Lot Day - Unknown Location - Lighting 20 mins; Steadicam 20 mins; Shoulder rig 10 mins; Slider 15 = 65 mins.

1. Master WS of scene whole scene.
2. MS shot of all movements, fluid movements with actors. (Focusing might be an issue if they move out of focus)
3. MS steadicam shot tracking Ray lines.
4. CU steadicam Ray lines
5. MS steadicam of Mickey Lines
6. CU steadicam of Mickey Lines.
7. Shoulder car foreground and Ray punches.
8. Inside of car Ray punching shoulder rig.
9. CU of hand bleeding.
10. Profile of Ray hitting with out seeing the car.
11. Slider out of frame from Mickey. (Set up slider and movement)

\*Not sure of lighting conditions, especially with so much coverage.

Scene 10 INT/EXT Club - Lighting 40 mins; Sliders 15 mins, Ladder 15 mins; Shoulder 10 mins, Shoulder rig 10 mins = 90 mins

1. Slider right walking into club WS.
2. MS of slider move walking into Club.
3. “ “ WS and establish Mickey in club. (Move to Int and camera moves and slider moves, light for INT.)
4. MS of Mickey drinking.

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5. Mickey Leans back over head shot. (Ladder shot Shoulder rig.)
7. CU Mickey on phone
8. CU on phone.
9. Tilting up women's legs up to face. (Tripod set up)
10. Mickey drinking up MS.
11. Steadicam through crowd of woman and then whip to Mickey dancing. (Steadicam set up)
12. Dance on profile shot of Mickey dancing right profile.
13. " " Left profile.
- 13a. MS of Blond and Mickey
- 13b. Mickey points out at girl
- 13c. Mickey and Blond woman at bar.
14. Tripod Two shot of Blond/Mickey from front
15. MS Mickey Lines
16. CU Mickey
17. MS Blonde
18. CU Blonde
19. Her hand on his crouch MS.
20. Mickey back to us and Ray walks in and pan to him. (Tripod set up)
21. Mickey reacting to Ray being there.
22. Blondes reactions MS.

\*Lighting we have to be reset for all the coverage that is being asked for.

Scene 11 - Bar Alley EXT Night - Lighting Unknown, Slider 15 mins; Tripod 10 mins = 25 mins.

1. WS two shot on slider in.

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2. Slider Whip pan for argument.
3. MS Ray
4. CU Ray
5. MS Mickey
6. CU Mickey

\*Lighting will depend on location and available plugs or generator.

Scene 12 - EXT Car night - Lighting 20 mins, Tripod 10 mins, Shoulder Rig 15 mins, Slider Vertical 25 mins = 70 mins.

1. WS shot of all movements. (Tripod set up)
2. MS of Mickey and Ray two shot actors move.
3. Sales pulls up.
4. Shoulder Rig reverse from inside the car. (Shoulder rig set up)
5. Mickey MS.
6. Overcar - MS Mickey
7. Overcare -MS Ray
8. Two shot and slide down as Mickey gets in. (Set up slider)
9. Car pulls away. (Tripod set up)

\* Lighting will have to be adjust for when characters get into car.

Scene 13 - Int Night Car - Lighting 20 mins, Car rig 25 mins, Shoulder rig 15 mins, Go pro 15 mins = 75 mins.

1. MS of Sale (Shoulder rig set up)
2. Car rig Ray MS (Shoulder right set up)
3. Mickey in back MS ( Camera moves on Shoulder Rig)
4. Go pro of all three. (Go pro set-up)

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5. Slider and tilt at parking garage. (Slider set up)
6. Slider left into car as the driving by. (Slider movement)
9. Looking out front window. (Shoulder rig set up)
10. CU Mickey.
11. CU Ray.

\* More time will be need when switching car rigs to opposite side, and relighting will need to be done.

Scene 14 - INT Night Parking garage - Lighting - 30 mins; Steadicam 20 mins = 50 mins.

1. Establish WS.
2. Tracking back of Mickey, Ray, Sales and Jones
3. Following behind Mickey and Ray.
- 3a. Ray single
4. Single of Mickey
5. MS single of Sales
6. MS single of Jones
7. CU dutch angle of moving in Mickey as he looks at body.
8. Profile of WS racking to who ever is talking. (Tripod set up and Focus pull movement)
9. X
10. Shot of body.
11. CU of body.
12. CU from body to Sales as he talks.
13. Photographer taking pictures.
14. Canted of photographer taking pics
15. CU of photographers.

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\* Issue will be with keeping everyone in focus with all these Steadicam following shots. Also with some much movement and coverage, light will have to be adjust.

Scene 15/16 Ext Night Street - Lighting 20 mins, Slider 20 mins, Tripod 10 mins = 50 mins.

- 1 WS of Mickey and Ray. (Tripod Set up)
- 2 Sales pulls up in car slider to Mickey. (Slider set up)
- 3 MWS Mickey Profile.
- 4 MS Ray.
- 5 CU of Ray straight.

Scene 17 - INT. Mickey's Apt Night - Lighting 30 mins, tripod 10 mins = 40 mins.

1. WS on tripod Mickey watching TV.
2. Inside of the TV looking at Mickey. (Camera moves and set up of effect)
3. Above TV looking at Mickey. (Camera moves)

Scene 18. Int Ray Apt Night - Lighting 30 mins, Slider 20 mins, Shoulder Rig 15 mins = 65 mins.

1. Two shot WS.
2. MS Ray (Shoulder rig set up)
3. CU Ray
4. MS Mickey
5. CU Mickey
6. Slider out as Mickey throws something off the table. (Set up slider)

\*Lighting adjustment for slider set up.

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Scene 19. Int Bar Night - Light 30 mins; Shoulder rig 15 mins, Steadicam 20 mins = 65 mins

1. WS profile of Dance. (Shoulder rig)
2. MS of Her tracking back. (Steadicam set up)
3. Point of View as she is flirting with the guys. (Shoulder rig)
4. WS of the dialogue (Tripod)
5. Two shot of Mickey and Ray
6. MS Mickey
7. MS Ray
8. Two and Chole/Chasty
9. MS Chole
10. MS Chasty
11. CU Chole on Rays hands.

\*Lighting adjustment will have to be done for all CU.

Scene 20 - Ext Alleyway Night - Lighting 30, Tripod 10 mins; Shoulder rig 15 mins = 55 mins

1. WS tripod.
2. Ray and Chole arguing. (On 85mm)
3. Two shot of Mickey and Chast.
4. MS rack focus to Mickey and Chast. (Pull focus movement)
5. Two shot Mickey and Chast from front.
6. X
7. Two shot of Ray and Chole. (Shoulder rig set up)
8. MS Ray single
9. MS Chole single

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10. Two shot Mickey and Chole meet.

11. MS of Mickey

12. MS Chole

13. MS Mickey and Ray

14. CU of Mickey

15. Insert and card.

16. MCU Mickey reaction.

17. Shot of Ray walking past Mickey.

18. CU of Ray walking past. .

\* Readjust lighting for all the coverage.

Scene 21 Int Mickey Apt - Lighting 30 mins, Slider 15 mins = 45 mins

1. Slide in of Mickey (Pull focus movement)

2. Slide out on Mickey (Pull focus movement)

3. CU dutch and tilt.

Scene 22. Int Hardward Day - Light 20 mins, Shoulder rig 15 mins = 35 mins.

1. Steadicam walk up to Mickey over shoulder. (Steadicam set up)

2. WS of dialogue.

3. MS low angle Owner.

4. CU low angle Owner.

5. MS of Mickey above eye line .

6. CU of Mickey above eye line.

Scene 23. Ext Hardware Day -. Light 5 mins, Ladder 15 mins; Shoulder 15 mins = 35 mins.

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1. Mickey on floor, Overhead shot (Ladder/Shoulder set up)
2. Two shot with Jose.
3. MS Mickey.
4. MS Jose.

Scene 24. Int Butcher Day - Lighting 20 mins; Tripod 10 mins = 30 mins.

1. WS of ray on the Phone.
2. MS of Ray.
3. CU Ray.
- 4.

Scene 25. Int Coffee Shop Day - Lighting Unknown; Should rig 15 mins = 15 mins.

1. WS of Mickey.
2. Left profile of Mickey.
3. Front of Mickey.
4. Profile for Right of Mickey.
5. Insert of Journal.

Scene 26. Ext Coffee Day - Lighting 10 mins, Shoulder 15 mins = 25 mins

1. WS of Mickey and Ray meeting.
2. MS of Ray and pivot around Ray to reveal Mickey
3. MS Mickey
4. CU Mickey
5. MS Ray
6. CU Ray
7. MS of key and tilt up.

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Scene 27. Int Butcher Night - Lighting 20 mins; Slider 20 mins = 40 mins.

1. CU of Ray whipping blood.
2. Slider of Ray dropping the rag in the can.
3. Slider of Ray leaving.

Scene 28. Night Butcher Ext - Lighting 20 mins, Shoulder rig 20 mins = 40 mins

1. MS Ray on phone.
2. CU Ray on phone.

Scene 29. Int Chole Apt Night - Lighting 20 mins, Shoulder rig 20 mins = 40 mins

1. MS Chole.
2. Cu Chole.

Scene 30. Int Ray Hallways Night - Lighting 10 mins; Shoulder rig 15 mins = 25 mins

1. WS of Ray walking hallway.
2. MS of Ray.
3. POV Ray door is open.
4. MS pushing into Ray to cut away.

Scene 31. Int Ray Apt. - Lighting 30 mins; Slider 15 mins; Steadicam 20 mins; Shoulder 15 mins = 90 mins.

1. WS steadicam.
2. Pull out of Ray for steadicam pivot around and revealing Mickey at doorway.
3. Two shot of scene Shoulder Rig. (Shoulder rig set up)
4. MS Mickey SR
5. CU Mickey SR

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6. MS Ray SR
7. CU Ray SR
8. Slider out of Mickey. (Slider set up)
9. Slider out of Ray.
10. Slider out as Mickey walks and ray left standing alone.

\*Lighting adjustment for all coverage, and camera moves to get all coverage.

Scene 32. Ext Streets Night - Light Unknown; Steadicam 20 mins = 20 mins.

1. Canted right on Mickey MS.
2. Canted left on Mickey CU.
3. WS shot of Mickey.

Scene 33. Int Chole Apt Night - Light 20 mins; Steadicam 20 mins = 40 mins.

1. MWS profile follow of Chole

Scene 34. Int Chole Apt. Lighting 20 mins; Slider 15 mins; Steadicam 20 mins; Tripod 10 mins = 65 mins

1. WS of Mickey and Chole.
2. MS of Chole sliding down.
3. Canted of them during sex on wall on tripod.
4. MCU of Mickey SR.
5. MCU of Chole SR.
6. Mickey chokes Chole CU.
7. MS Chole
8. MS Mickey couch.
9. Mickey is in the shadows MS.

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- 9a. CU of Mickey doing coke
10. MS Chole walks to table.
11. Slider profile in slowly WS of Mickey and Chole.

\* Because of the required coverage shots and different angles, this will take a lot of time because with each change of coverage lighting might have to be adjusted.

Scene 35. Int Bar Night - Lighting 30 mins, Slider 20 mins Shoulder rig 20 mins = 70 mins.

1. WS them dancing.
2. Tripod Chole and Mickey come into focus
3. Slider in tilt MS of Mickey
4. " " MS of Chole
5. Chole dance floor Slider right.
6. Chole dancing slider in.
7. Mickey slider in.
8. MS Mickey trips Profile SR
9. Slider right MS Mickey doing Coke.
10. Over shoulder of Mickey.
11. Slider in with Mickey.
12. Mickey comes into MS.
13. Slider Right of WS of Fight
14. MS Fighter.
15. MS Mickey.
16. Guy on the ground beating Mickey.
17. Mickey MS slider in slowly.
18. Chole reactions CU.

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\* Again with so much movement and required coverage, more lighting adjustments will be needed as camera moves to different positions.

Scene 36. Int. Chole Apt Day - Light 20 mins; Tripod 10 mins; Slider 20 mins = 50 mins.

1. WS of scene tripod canted angle. (Tripod set up)
2. CU canted slider out on Mickey. (Slider set up)
3. MS Mickey. (Tripod set up)
4. CU Mickey.
5. MS Chole.
6. CU Chole.
7. x
8. CU of Ray's Phone.

Scene 37 Int Mickey Apt Day - Lighting 30 mins; Tripod 10 mins; Slider 20 mins = 60 mins

1. WS Mickey walks in to apt.
2. Journal and Mickey shot, Journal is always bigger.
3. Mickey MS looks for food Journal foreground
4. x
5. MS Mickey about to write.
6. MS Mickey defeated by journal standing up.

\*Lighting adjustment for coverage.

Scene 38. Int. Chole Apt - Lighting 20 mins, Shoulder 15 mins = 35 mins.

1. WS of scene
2. x

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3. MS of Mickey.
4. CU Mickey.
5. MS Chole
6. Two shot of Chole and Mickey.

Scene 39. EXT Alleyway Day - Lighting 5 mins; Shoulder 15 mins = 20 mins

1. WS scene.
2. MS Jose and Mickey.
3. MS Mickey.
4. Cu Mickey
5. MS Jose.
6. CU Jose.

Scene 40. Int Day Micke Apt. - Lighting 20 mins; Slider 15 mins; Steadicam 20 mins = 55 mins.

1. MS slider and left pan of Mickey and then to door. (Slider set up)
2. WS of scene.
3. MS Mickey.
4. CU Mickey.
5. MS Peters
6. CU Peters.
7. Steadicam following Mickey. (Steadicam set up)
8. Insert of shoe box.

Scene 41. Ext House - Lighting 0 mins; Tripod 10 mins = 10 mins.

1. WS of Mickey pulling up.

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2. MS Mickey through window.
3. CU of Mickey Tripod.
4. MS Jose .
5. CU jose.

Scene 42/43. Chole Apt Int. Day - Lighting 20 mins; Tripod 10 mins = 30 mins.

1. WS Chole.
2. MS Chole.
3. Cu chole.
4. MS Ray.
5. CU Ray .

Scene 44. Ray INT Apt - Lighting 30 mins; Slider 20 mins = 50 mins.

1. WS Ray looks around.
2. MS Ray messing up room.
3. MS Ray stops to think.
4. Slider out of Ray and pan right to him typing.

Scene 45. EXT Street Night - Lighting 20 mins; Steadicam 20 mins = 40 mins.

1. WS Mickey and Jose
2. MS Mickey
3. MS Jose
4. Insert of doorbell.

Scene 46. EXT Alleyway Night - Lighting 20 mins; Steadicam 20 mins = 40 mins.

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1. WS Mickey and Jose
2. MS Mickey.
3. MS Jose.
4. CU of Mickey looking through the door.

Scene 47. Int Cellar Night - Lighting 20 mins; Shoulder 15 mins = 35 mins.

1. WS of scene.
2. Tilt down from light.
3. Rome MS low angeles.
4. CU Rome low angeles
5. MS of beaten man
6. CU of beaten man
7. CU of the gun.

Scene 48. Ext Rome Night - Lighting 20 mins; Steadicam 20 = 40 mins

0. WS
1. Two Mickey and jose
2. MS Jose
3. MS Mickey.
4. MS figure.
5. MS steadicam from behind Mickey and Jose.

Scene 49. Int Rome house Lighting 20 mins; Steadicam 20; Shoulder 20; Tripod 15 = 75 mins.

1. WS on Tripod..
2. Three shot slider right.

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3. MS Jos.
4. MS Mickey.
5. Profile as they walk past the figure.
6. MS Rome.
7. CU Rome.
8. MS beaten man looking at Rome.
9. CU Rome.
10. MS of sheet dropping.
11. MS of beaten man.

\*A lot of lighting adjustments will be needed.

Scene 50 EXT Alleyway Night - Lighting 20 mins; Steadicam 20 = 40 mins

1. MS Steadicam

Scene 51 Int Car Night - Lighting 20 mins; Car rig 30 = 50 mins.

1. MS Mickey.
2. C U Mickey.
3. MS Jose.
4. CU Jose.

\* Car rig will have to be adjust for different coverage, more time will be need for that.

Scene 52. INT Mickey Apt -Lighting 20 mins; Slider 20 = 40 mins

1. WS Slider in.
2. CU of desk light.
3. CU Mickey with pen.
4. CU Mickey smiling.

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5. XCU of journal

Scene 52A. Int Mickey Apt Night - Lighting 20 mins; Tripod 10 mins = 30 mins.

1. Mickeyey opening eyes CU

52b

2. Open his shoes box.

3. CU of shoe box

52H

1. MS DVD player

52 I

1. CU shoebox.

52 M

1. CU shoebox taking movie out.

52 M2

1. CU Mickey reaction.

52P

1. WS above TV

2. Profile MS of Mickey.

3. Front view of Mickey.

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4. CU of Mickey using controller
5. CU of TV screen.

\*Lighting adjusted will be needed for all coverage, more time will be needed.

52 S

1. Mickey watching TV.
2. CU Mickey writing.

52UV

1. WS Mickey pacing around room.

52x

1. Mickey Celebrates.

52 Montague Ray Apt Int. - Lighting 30 mins; Slider 20; tripod 10 mins = 60 mins

52c

1. Slider in MS.
2. Ray light turns on.
3. CU of stacked of papers.
4. CU of pen.
5. CU of writing on paper.
6. CU on reading glasses.

\*Lighting adjusted will be needed for all coverage, more time will be needed, and for all camera moves.

52J

1. MS pacing back and forth .

52T.

1. Ray searches apartment.

52Q

1. Ray looking at wall of notes.
2. Still looking at notes.
3. CU of scenes of notes

52W

1. Ray rips everything down.

52 Montague Bathroom. - Lighting 20 mins; Shoulder 15 = 35 mins

52 K

1. Mickey does coke tilt to have sex with Chole WS.

52D Location is unknown and there for only thing I can say is Shoulder 15 mins.

1. Mickey and Jose and doing drug deal.
2. MS of deal.
3. CU of deal.

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52 Library - Lighting 60 mins; Shoulder 15 mins; Steadicam 20 mins; Slider 20 mins = 115 mins

52E

1. WS of Mickey.
2. CU of Mickey.
3. CU cut hand Mickey.
4. Police officer files on desk.

52G

1. WS Ray
2. Over shoulder of Ray and Mickey walks by
3. MS Mickey walking by
4. Slider of Ray looking over computer to see Mickey.

52L

1. Mickey looking at bodies on computer
2. Mickey looking at computer
3. POV looking at computer.

52N

1. CU of Ray typing on computer and hand written
2. Ray typing from in front.

\*Lighting adjusted will be needed for all coverage, more time will be needed, and for all camera moves. Also because of all coverage set up for lighting might be more than stated. Whenever you move shots, you pretty much have to move lighting.

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52 Chole Int car. Lighting 20 mins; Shoulder 15 mins = 35 mins.

52F

1. WS of Chole's car.
2. MS of Chole inside
3. MS of Mickey
4. CU of Mickey

52 Chole Apt Int Lighting 20 mins; Shoulder 15 mins = 35 mins.

52P

1. CU of Mickey and Chole and sex
2. Tilt of Chole getting on top of Mickey

52R

1. WS watching horror movie
2. Profile of Mickey
3. Chole under blankets
4. Canted Mickey drugged out.

Scene 53. Int Chole Hallway Apt Night - Lighting 10 mins; steadicam 20 mins; slider 20 mins = 50 mins.

1. x
2. WS Mickey.
3. Profile Mickey and Chole going in.
4. Over shoulder of looking of the guy.

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Scene 54, Int Chole Night - Lighting 30 mins, Shoulder 20 mins = 50 mins.

1. WS of scene.
2. MS Mickey.
3. CU Mickey.
4. MS Man.
5. CU Man.
6. MS Chole.
7. CU Chole.
8. Insert of object hitting wall CU.
9. CU throws something else.
10. Profile Two shot of Chole and Mickey in shadows.

\*Lighting adjusted will be needed for all coverage, more time will be needed, and for all camera moves. Also because of all coverage set up for lighting might be more than stated.

Scene 55. Hallway Mickey - Lighting 20; Shoulder 15 mins = 35 mins.

1. WS hallway.
2. Pan left of eviction notice
3. CU notice
4. CU of Mickey putting head on door.

Scene 56. INT Mickey

0. WS Mickey walks into apartment and focus on Journal
1. Shoebox MS
2. CU Mickey reaction
- 3a. Little money in foreground Mickey in background.

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3b. Less more money.

3c. Less more money.

3d. more money.

3e. more money.

3f. more money.

3g. more money.

Scene 57. Mickey Hallway Int - Lighting 20 mins, Slider 20, Shoulder 15 = 65 mins

1. MS profile of scene.
2. MS front of Mickey.
3. Shot of door at Peters.
4. WS of man running away.
5. Steadicam “Ray” running.
6. Mickey running down hallway.

Scene 58. Ext. Alleyway. - Lighting Unknown; Steadicam 20 mins = 20 mins.

1. WS canted right angle Steadicam as man runs by
2. Left canted Ray runs past the corner .
3. CU of Ray.

Scene 59. Night Ett. Lighting Unknown, Tripod 10 mins = 10 mins.

1. Canted Mickey.
2. Canted Mickey runs left.
3. CU rays feet profile.
4. CU chest running by.
5. Ray back running down alley.

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6. Mickey yelling and turning corner.

Scene 60/61 Ext Night

1. WS scene
2. CU Ray
3. CU Mickey
4. Tilt down as runs past
5. Ray runs past
6. Ray Shadows
7. Mickey shadow running.
8. Canted angle of Mickey Running.
9. Canted of Ray running vertical .
10. Canted ange Mickey.
11. Canted angle Ray.
12. Ray runs and pan to see Mickey run.

62. Scene Night EXt.

1. Mickey runs to the dead end. Tripod and we pan looking for ray.

\*From scenes 58-62 Lighting adjusted will be needed for all coverage, more time will be needed, and for all camera moves. Also because of all coverage set up for lighting might be more than stated. Also because every shot is very different we are looking at needing more time to set up each shot and lighting.

Scene 63. INT Mickey Apt - Lighting 30 mins; Slider 20 mins = 50 mins.

1. Slider out from couch with no journal.
2. MS Mickey on phone
3. CU Mickey

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4. WS of Mickey going to wall

Scene 64 Int Chole Apt - Lighting 15 mins/ Tripod 10 = 25 mins

1. MS of Chole on the phone.

Scene 65. Montague Mickey Apt - Lighting 30 mins; Tripod 10 mins = 40 mins

1. WS Mickey pacing.
2. MS does a line.
3. CU staring at wall.
4. x
5. x
6. shot of clock going from 8.
7. shot of clock 4 afternoon.
8. Mickey pop into frame, he his running late.
9. Grabs his shirt.
10. grabs pants.
11. shoes.
12. door shuts.

Scene 66. INT office. Lighting 20 mins; Shoulder 15 mins = 35 mins

1. WS of Mickey.
2. MS of Mickey walking in.
3. MS of secretary..

Scene 67 office int. Lighting 20 mins, Slider 20, Tripod 10 = 50 mins

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1. Two show WS (Tripod set up)
2. MS profile Mickey
3. MS Mickey from front
4. Slider out from Mickey (Slider set up)
5. MS Fort. (Tripod set up)
6. Slider out of Fort (Slider set up)
7. Mickey walks down the hallway. (Tripod set up)
8. MS Mickey walking

Scene 68 Ext streets Day - Lighting 5 mins; Slider 20 mins = 25 mins

1. WS of Mickey slider movement.
2. Slider from behind Mickey.
3. slider from Right.
4. slider from Left
5. slider in front .

Scene 69. Ext Ray Apt - Lighting 20 mins; Slider 20 mins; Tripod 10 = 50 mins.

1. x
2. x
3. Vertical slide down on Mickey. (Slider set up)
4. MS of Mickey. (Tripod set up)
5. Slider on Mickey from front. (Slider set up)
6. x
7. Mickey looking at Ray (Tripod over shoulder)
8. MS of Mickey.
9. Mickey going into apt.

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10. profile Mickey going in.

Scene 69A - Int Ray Night - Lighting 20 mins; Slider 20 mins = 40 mins

1. Slider in from window from fire escape

Scene 70 - Int Hallway - Lighting 10 mins; Tripod 10 mins = 20 mins

1. tripod - Mickey wallking down hallway open Ray apartment

2. Canted of key as it turns. (Tripod set up)

Scene 71. Int Ray Apt - Lighting 30 mins; Tripod 10 mins = 40 mins.

1. WS of Mickey into dark apartment

2. x

3a. CU of script.

4. Profile of Mickey MS

5. MS of whole scene.

6. x

7. CU of Mickey.

8. Script drops on ground. (Camera set up)

9. CU of Mickey's eyes.

10. CU script canted as he flips through.

11. XCU of script.

12. Mickey reading.

13. Upside down shot of Mickey reading script. (Camera set up)

14. CU tracing with finger .

15. MS of Mickey.

16 XCU Script .

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17. Mickey looking at script.

Scene 72. Int Chole Apt - Lighting 20 mins; Tripod 10 mins = 30 mins.

1. Cu Chole.
2. MS Chole
3. CU Chole moving.

Scene 73. Int Chole Apt - Lighting 30 mins; Steadicam 20 mins = 50 mins.

1. WS of Chole leaving.
2. In front of Chole running down the hall.
3. Following from behind Chole.

Scene 74. Ext night - Lighting 20 mins; Shoulder 15 mins = 35 mins

1. Ray and Fort leaving Rest.
2. MS Ray.
3. MS Fort.

Scene 75 Ext Chole Apt night - Lighting 20 mins; Shoulder 15 mins = 35 mins

1. WS Chole.
2. MS of Chole leaving apartment.

Scene 76 Int Car Night - Lighting 20 mins; Shoulder 15 mins = 35 mins.

1. MS ray in car.
2. CU of ray in car.

Scene 77/79 Ext Night - Lighting 20 mins; Slider 20 mins = 40 mins.

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1. Chole driving up WS.
2. MS of Chole pulling over.
3. CU of Chole pulling over.

Scene 78/80 INT Limo - Lighting 20 mins; Shoulder 15 mins = 35 mins.

1. MS Ray listening to voicemail.
2. CU of Ray.

Scene 81. Scene Ext Night Apt - Lighting 20 mins, Steadicam 20 mins = 40 mins

1. WS Chole running down the street. (Steadicam set up)
2. Steadicam from front of Chole running.

Scene 82 Ext Ray Apt - Lighting 20 mins; Tripod 10 mins = 30 mins.

1. Arriving at his apartment.
2. Ray walks into his building.

Scene 83. Ext Mickey Apt Night - Lighting 20 mins; Steadicam 20 = 40 mins.

1. Steadicam revovles around Chole.

Scene 84 INT Hallway - Lighting 10 mins; Tripod 10 = 20 mins.

1. Ray walks run down apartment and notices door.
2. Low angle looking down at rug.

Scene 85 INT Ray Apt- Fight scene - Lighting 40 mins; Shoulder 15; Steadicam 20 mins =75 mins.

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1. WS of Ray.
2. Rays script..
3. CU of script.
4. x
5. WS of room.
6. Ray goes to kitchen.
7. Wine glass.
8. Record player CU.
9. WS on Ray and pan and then pan back and Mickey shadows.
10. WS of fight.
- 9a. CU recording knocking over.
12. Mickey punches ray.
- 13 Ray punches Mickey.
- 14 MS of Ray on floor.
- 15 Mickey going from shadow to light.
- 16 Ray fighting back.
- 17 CU of kick.
- 18 WS two shot of then punching
19. MS two shot of then punching.
20. CU of fight.
21. x
22. ground them rolling around
23. CU on ray
24. CU on Mickey
25. CU Mickey grab tie
26. CU Ray bleeding

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27. Ray reaction to knife.
28. Reveal of knife
29. second reveal of knife
30. Grabbing knife.
31. MS two shot.
32. MS of Ray.
33. CU Ray.
34. MS Mickey
35. CU on Mickey gets stabbed.
36. CU Mickey taking off knife out of shoulder.
37. Ray gets stabbed.
38. CU of stab.
39. Ray reacts
40. Mickey reacts.
41. Slider moves up and looks over and we see the scene.

\* This scene having so ~~of~~ much movement will require more time for camera movement to different coverage positions, and a lot of lighting adjustments as we get to CU and moving shots, focus not an issues since it would like nice going in and out of focus in a fight scene.

Scene 86 Int Mickey Apt Night - Lighting 30 mins; Slider 20 mins, Shoulder 15 mins = 65 mins.

1. Profile of Chole going into the apartment.
2. Door opens .
3. Slider in of Chole going in.
4. Slider out of Chole as she walks in.
5. POV of apartment.

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6. WS of Chole walking in.
7. WS from above TV.
8. She notices the journal. (Slider set up)
9. CU of journal.
10. Chole picks up and Journal we follow with tilt.
11. CU profile of Chole's face.
12. MS over shoulder of blank pages.
13. CU of blank pages.
14. TV effect watch Chole.
15. Looking at the TV as screen read "The End" (Tripod)
16. CU on TV screen.
17. Journal shots of various films.

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